

roll your own functions

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repetitive operations: scripts

- ▶ you can save a series of commands in a text file
- ▶ run it whenever you like with `source()`
- ▶ practical problem: the environment may change
 - ▶ data available may be different
 - ▶ commands in file may clobber your variables
- ▶ need ways of managing data going in and coming back

introduction to functions

- ▶ a data type called 'function'
 - ▶ has 'arguments' (list of data to go in)
 - ▶ has a 'body' (some code)
 - ▶ the function gets a name by assignment
 - ▶ you run it like this : `name()`

writing your own functions

- ▶ many of the R functions we've used were written in R
 - ▶ you see the source if you forget the ()
 - ▶ many functions assign variables
 - ▶ why doesn't your environment fill up?
 - ▶ why don't your variables get clobbered?

variable scope and environments

- ▶ there is not just one environment
- ▶ each function has its own environment
- ▶ variables assigned in a function are local
 - ▶ their 'scope' is limited to the function
 - ▶ called 'lexical scope' because defined by simple text rule

you can see the enclosing environment (inheritance)

- ▶ almost always better to pass in arguments
- ▶ last thing evaluated in a function is the return value
 - ▶ can be any data type

arguments: data to be processed

- ▶ either they are required or they have a default value
- ▶ the first one is usually the data
- ▶ subsequent arguments are often options
- ▶ identified by name or order

```
myfirstfunction <- function (x){x-1}
```

- ▶ name of function: myfirstfunction
- ▶ arguments: requires one piece of data
 - ▶ not necessarily called x
- ▶ return value: decremented x
- ▶ `x <- 100; myfirstfunction(x)`
 - ▶ x is still 100
 - ▶ myfirstfunction returns 99

apply()

- ▶ key to processing data by row or column
- ▶ `apply(data,1,mean)` # row means
- ▶ `apply(data,2,mean)` # column means
- ▶ min,max, SD, which.min, summary ...
- ▶ but what if it's a bit more complicated?